

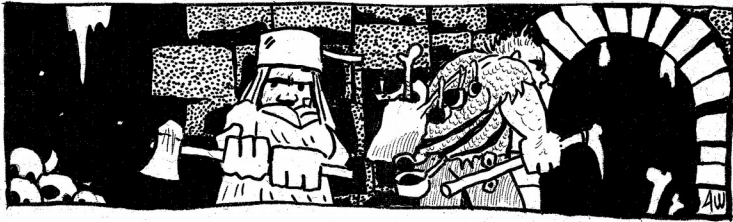
KETTLE OGRE

No. Enc: 1d4
 Alignment: Chaotic Evil
 Movement: 90' (30')
 Armor Class: 5
 Hit Dice: 5+2
 Attacks: 1 weapon
 Damage: 1d10+1
 Save: F5
 Morale: 10
 Hoard Class: VII+junk
 XP: 300

Kettle ogres are slightly larger versions of their cousins that prefer to collect kettles, spoons, pots, pans, and assorted kitchen items in the hopes of catching, cooking, and eating humans and humanoids. They are not above cannibalism.

Because they always carry 1d100 kitchen items, kettle ogres make a lot of noise when they wander. They never surprise but can be surprised on a 1-3 on a d6 roll. Kettle ogres enjoy better diets than their ogre cousins and have a more resilient constitution, making them immune

to natural poison. While they harbor great hatred for Neanderthals they also relish the taste of Neanderthal flesh.



JUNK TABLE (d30 or use d3 and d10)

Roll	Item Carried	Roll	Item Carried	Roll	Item Carried
1	Tiny pot	11	Whiskey	21	Leather strap
2	Tiny kettle	12	Sour wine	22	Blood
3	Wooden spoon	13	Sour water	23	Head
4	Dull knife	14	Moldy bread	24	Carrots
5	Wooden mallet	15	Stale crackers	25	Maggots
6	Large kettle	16	Skillet	26	Dead rat
7	Rags	17	Wooden fork	27	Kindling
8	Bones	18	Copper ladle	28	Tinderbox
9	Salt	19	Copper spoon	29	Straw
10	Pepper	20	Nails	30	Iron fork