

## GRIZZARD

In the trees you be, like a rat chimpanzee. Long of nose and beard, you are a little bit weird.

### RESTRICTIONS

You favor only a dagger or blowgun and cannot bear the thought of itchy armor. You can use magic items and scrolls intended for wizards. You fight like a Magic-User. Your alarming appearance causes a +2 to all reaction rolls and you always live alone.



### SPECIAL ABILITIES

**Castin':** You are a wizard! You can cast Magic-User spells.

**Gazin':** Your penetrating glare can cause targets within 20' that fail to save vs. Paralysis to freeze on the spot as if by a **hold person** spell. They can attempt the save each round and can only speak until freed.

**Skitterin':** Your hands and feet are equipped with strong claws and you can skitter up and down walls and trees at half your normal movement rate. Your tail helps with balance and if it is cut off you will lose your zap attack (see below) until it grows back in 1d6 days.

**Slashin':** You prefer to simply scratch out your enemy's eyes if they get too close. You can make 2 claw attacks per round dealing 1d3 damage each. This improves to 1d4 at level 5 and 1d6 at level 8. On a hit of 18 or higher you have struck the target's eyes and they must save vs. Paralysis or be blinded for 1d6 rounds.

**Talkin':** In addition to any other languages, you can speak with snakes, lizards, basilisks, rats, mice, monkeys, frogs, weasels, and dragons.

**Zappin':** Your scaly skin creates an electrical charge. You can issue a miniature lightning attack from your fingertip at a single target within 60'. The target must save vs. spells or suffer 1d3 points of damage per level! This ability must recharge and thus is only usable once per turn.

**GRIZZARD EXPERIENCE TABLE****Spells**

Level	Title	XP	HD	1	2	3
1	Ugly Newt	0	1d4	1	-	-
2	Zapper	2,000	2d4	1	-	-
3	Lightning Cob	4,000	3d4	2	-	-
4	Macabre Magi	8,000	4d4	2	1	-
5	Dire Dreg	16,000	5d4	2	1	-
6	Warlock Wyrm	32,000	6d4	3	1	-
7	Sorcerer Jerk	64,000	7d4	3	2	-
8	Grizzomancer	120,000	8d4	3	2	-
9	Grizzard Lord	240,000	9d4	4	2	1
10	Grizzard King	360,000	9d4+1*	4	3	1
11	Grizzard God	480,000	9d4+2*	5	3	2

\*Constitution adjustments no longer apply.

**GRIZZARD SAVING THROWS TABLE**

Level	Breath Attacks	Poison or Death	Petrify or Paralyze	Wands	Spells or Devices
1-2	12	16	15	12	12
3-4	10	14	13	12	10
5-6	8	12	11	11	8
7	6	7	8	10	7
8	5	6	8	9	6
9	4	5	7	9	5
10	3	4	6	8	4
11	2	3	5	8	3

**THINGS IN YOUR POCKET**

D10 Roll	Item	D10 Roll	Item
1	Pine cones (1d6)	6	Unicorn urine
2	Strange rock	7	Toast
3	Bezoar	8	Bird skull
4	Bag of worms	9	Broken cup
5	Rat	10	Silver chain